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# MOLE ATTACK

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commodore  
COMPUTER

# MOLE ATTACK

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## Instructions for use

### SETTING UP

Read all instructions carefully, check you have followed the correct procedure for setting up the VIC and inserting this cartridge.

Once you have plugged in this cartridge and turned on the VIC you may find the picture is offset to the top left of your TV screen.

To centre the picture use both cursor control keys. Pressing these keys or holding them down will centralise the picture on your TV screen. Do not forget to set the volume control on your television.

### OBJECTIVE

The task of this program is to rid your garden of moles. The moles will systematically pop up from the holes displayed on the screen. Depending upon whether they pop their heads or their posterior out of the hole, you may hit the moles with the mallet and score points.

### HOW TO START THE GAME

Press the **F1** function key to start the game, and 'Game Start' will be displayed for a moment, allowing you time to prepare.

### USING THE Mallet

The mallet can be controlled either from the keyboard or from the joystick. Using the keyboard the mallet will be thrown every time one of the following keys are pressed. These keys correspond to the letters marked on the mole holes.

<b>T</b>	<b>Y</b>	<b>U</b>	top row,
<b>G</b>	<b>H</b>	<b>J</b>	middle.
<b>B</b>	<b>N</b>	<b>M</b>	bottom.

The button on the joystick controls when the mallet is thrown, depending on which direction the joystick is pointing when the mallet is thrown, the mallet will appear above the appropriate hole.

### HOW THE GAME IS SCORED

Each time a mole is hit on the head, a score will be given. If the mole is hit while at its farthest out of the hole +1 points will be scored, if the mole is just coming out of the hole +5 points will be scored.

The same point structure is applied but in reverse for hitting posteriors. So up to 5 points will be subtracted from the present score, if a posterior is hit.